

SUMMARY

Over 7 years of audio engineering experience in both analog and digital environments for stereo, multi-channel, and immersive formats. Professional experience with vintage and modern large-format SSL, Neve, and API consoles.

CONTACT

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SKILLS

- Audio Editing
- Multitrack Recording
- Mixing and Mastering
- Session Management
- Troubleshooting Equipment
- Music Theory and Notation
- Spanish Bilingual Proficiency

APPLICATIONS

- Pro Tools/Logic Pro X/Ableton Live/REAPER
- Dolby Atmos Renderer
- Dante (Certified Level 2)
- Sibelius
- Wwise

CODING LANGUAGES

- C/C++
- HTML/CSS
- Python

COURSE WORK

- Recording with Chris Bell
- Mixing with Kevin Killen
- Mastering with Alan Silverman
- ADR with Shayna Brown
- Film Audio with Korey Pereira
- Acoustical Theory
- 3D Audio
- Game Audio

MAXIMILIEN HEIN

ENGINEER | COMPOSER | PRODUCER

EDUCATION

New York University | Steinhardt September 2021-May 2023
Masters in Music Technology
Thesis: Perceptual Study Exploring Locked and Unlocked Head Rotation Panning in Jazz Fusion Reproduction Over Headphones
GPA: 3.94

Texas State University August 2016-May 2020
B.S. in Sound Recording Technology with a Minor in Music Composition
GPA: 3.95 - Summa Cum Laude

WORK EXPERIENCE

The Hit Factory | Staff Assistant Engineer July 2023-Present
Ensure seamless operation of studio facilities for high-profile clientele, provide expert assistance to in-house and guest engineers, and train new hires on studio procedures

Ray Lustig Music | Music Assistant November 2022-Present
Provide expert assistance with music production, recording, mixing, mastering, notation, arrangement, and orchestration on 8+ projects

Freelance | Audio Engineer and Composer August 2016-Present
Collaborate with artists and producers by translating artistic requests into technical actions to execute the artist's creative vision with a high degree of sonic fidelity on 100+ projects

Clive Davis Institute of Recorded Music | Production Assistant January 2022-May 2023
Administer troubleshooting and audio technical support to 30+ producers, professors, and students across 20+ studio facilities with Pro Tools, Logic Pro X, and Ableton Live, manage equipment check-in and check-out, and keep regular inventory records

Prairie Sun Recording Studios | Staff Audio Engineer July 2020-June 2022
Operated as an in-house recording, mixing, and mastering engineer on 10+ projects, consulted on audio technical matters, supervised 15+ interns through the studio internship program, and assisted with studio management at a Grammy-winning studio

Graham Reynolds Music | Intern January 2020-April 2020
Developed performance riders, scores, and parts for 2 live shows and collaborated with 40 composers and DJs on a cross-cultural sample library in a remote/in-person hybrid setting

Chez Boom Audio | Podcast Editor and Mixer April 2019-January 2020
Corresponded with recording engineers to edit, mix, and ship 18 episodes across 3 shows

Blue Rock Artist Ranch & Studio | Studio Assistant April 2019-January 2020
Contributed to recording sessions, live-streaming events, and studio upkeep

VOLUNTEER WORK

AES DEI Committee | Editorial Initiative October 2022-Present
Edited 2 articles for inclusion in the Audio Engineering Society Diversity, Equity, and Inclusion Committee's editorial initiative

NYU SWiTCH | Executive Board Member April 2022-May 2023
Organized 6+ events for NYU's chapter of the Society of Women in Technology

Fire Station Studios | Student Studio Manager August 2017-May 2020
Facilitated after-hours access and assistance for 60+ students across 4 recording studios, executed opening and closing procedures, and conducted studio tours for prospective undergraduate students

San Marcos Fest | Live Sound Engineer March 2018-August 2019
Engineered live music at 10+ local venues during annual SM Fest music festival

SXSW | Production Crew Member March 2019
Assembled sound systems and assistant engineered across 70+ SXSW music festival stages